# itembed

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## **GETTING STARTED**

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**CHAPTER** 

**TWO** 

### MATHEMATICAL BACKGROUND

[WFC+17], [BK16]...

## 2.1 The Pair Paradigm

Item pairs are at the center of [MCCD13] and its derivatives. Instead of processing a whole sequence, only two items are considered at a single step. This section discusses how to select them and what they represent.

### 2.1.1 Input-Output

The most straightforward way to define an item pair is in the supervised case. The left-hand side is the input (a.k.a. feature item) and the right-hand side is the output (a.k.a. label item).

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### 2.1.2 Skip-Gram

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## 2.2 Why Negative Sampling?

#### 2.2.1 Softmax Formulation

Let (a, b) a pair of items, where  $a \in A$  is the source and  $b \in B$  the target. The actual meaning depends on the use case, as discussed above.

The conditional probability of observing b given a is defined by a softmax on all possibilities, as it is a regular multiclass task:

$$P(b \mid a; \mathbf{u}, \mathbf{v}) = \frac{e^{\mathbf{u}_a^T \mathbf{v}_b}}{\sum_{b'} e^{\mathbf{u}_a^T \mathbf{v}_{b'}}}$$

The log-likelihood is therefore defined as:

$$\mathcal{L}(a, b; \mathbf{u}, \mathbf{v}) = -\log P(b \mid a; \mathbf{u}, \mathbf{v}) = -\mathbf{u}_a^T \mathbf{v}_b + \log \sum_{b'} e^{\mathbf{u}_a^T \mathbf{v}_{b'}}$$
$$\frac{\partial}{\partial \mathbf{u}_a} \mathcal{L}(a, b; \mathbf{u}, \mathbf{v}) = -\mathbf{v}_b + \sum_{b'} P(b' \mid a; \mathbf{u}, \mathbf{v}) \mathbf{v}_{b'}$$

However, this implies a summation over every  $b' \in B$ , which is computationally expensive for large vocabularies.

#### 2.2.2 Noise Contrastive Estimation Formulation

Noise Contrastive Estimation (Gutmann and Hyvärinen [GH10]) is proposed by Mnih and Teh [MT12] as a stable sampling method, to reduce the cost induced by softmax computation. In a nutshell, the model is trained to distinguish observed (positive) samples from random noise. Logistic regression is applied to minimize the negative log-likelihood, i.e. cross-entropy of our training example against the k noise samples:

$$\mathcal{L}(a,b) = -\log P(y = 1 \mid a,b) + k\mathbb{E}_{b' \sim Q} \left[ -\log P(y = 0 \mid a,b) \right]$$

To avoid computating the expectation on the whole vocabulary, a Monte Carlo approximation is applied.  $B^* \subseteq B$ , with  $|B^*| = k$ , is therefore the set of random samples used to estimate it:

$$\mathcal{L}(a,b) = -\log P(y = 1 \mid a,b) - k \sum_{b' \in B^* \subset B} \log P(y = 0 \mid a,b')$$

We are effectively generating samples from two different distributions: positive pairs are sampled from the empirical training set, while negative pairs come from the noise distribution Q.

$$P(y, b \mid a) = \frac{1}{k+1} P(b \mid a) + \frac{k}{k+1} Q(b)$$

Hence, the probability that a sample came from the training distribution:

$$P(y = 1 \mid a, b) = \frac{P(b \mid a)}{P(b \mid a) + kQ(b)}$$

$$P(y = 0 \mid a, b) = 1 - P(y = 1 \mid a, b)$$

However,  $P(b \mid a)$  is still defined as a softmax:

$$P(b \mid a; \mathbf{u}, \mathbf{v}) = \frac{e^{\mathbf{u}_a^T \mathbf{v}_b}}{\sum_{b'} e^{\mathbf{u}_a^T \mathbf{v}_{b'}}}$$

Both Mnih and Teh [MT12] and Vaswani et al. [VZFC13] arbitrarily set the denominator to 1. The underlying idea is that, instead of explicitly computing this value, it could be defined as a trainable parameter. Zoph et al. [ZVMK16] actually report that even when trained, it stays close to 1 with a low variance.

Hence:

$$P(b \mid a; \mathbf{u}, \mathbf{v}) = e^{\mathbf{u}_a^T \mathbf{v}_b}$$

The negative log-likelihood can then be computed as usual:

$$\mathcal{L}(a, b; \mathbf{u}, \mathbf{v}) = -\log P(a, b; \mathbf{u}, \mathbf{v})$$

Mnih and Teh [MT12] report that using k=25 is sufficient to match the performance of the regular softmax.

## 2.2.3 Negative Sampling Formulation

Negative Sampling, popularised by Mikolov et al. [MSC+13], can be seen as an approximation of NCE. As defined previously, NCE is based on the following:

$$P(y = 1 \mid a, b; \mathbf{u}, \mathbf{v}) = \frac{e^{\mathbf{u}_a^T \mathbf{v}_b}}{e^{\mathbf{u}_a^T \mathbf{v}_b} + kQ(b)}$$

Negative Sampling simplifies this computation by replacing kQ(b) by 1. Note that kQ(b) = 1 is true when  $B^* = B$  and Q is the uniform distribution.

$$P(y = 1 \mid a, b; \mathbf{u}, \mathbf{v}) = \frac{e^{\mathbf{u}_a^T \mathbf{v}_b}}{e^{\mathbf{u}_a^T \mathbf{v}_b} + 1} = \sigma \left( \mathbf{u}_a^T \mathbf{v}_b \right)$$

Hence:

$$P(a, b; \mathbf{u}, \mathbf{v}) = \sigma \left( \mathbf{u}_a^T \mathbf{v}_b \right) \prod_{b' \in B^* \subseteq B} \left( 1 - \sigma \left( \mathbf{u}_a^T \mathbf{v}_{b'} \right) \right)$$

$$\mathcal{L}(a, b; \mathbf{u}, \mathbf{v}) = -\log \sigma \left( \mathbf{u}_a^T \mathbf{v}_b \right) - \sum_{b' \in B^* \subseteq B} \log \left( 1 - \sigma \left( \mathbf{u}_a^T \mathbf{v}_{b'} \right) \right)$$

For more details, see Goldberg and Levy's notes [GL14].

### 2.2.4 Gradient Computation

In order to apply gradient descent, partial derivatives must be computed. As this is a sum, let us identify the two main terms:

$$\frac{\partial}{\partial \mathbf{u}_{a}} - \log \sigma \left( \mathbf{u}_{a}^{T} \mathbf{v}_{b} \right) = -\frac{\sigma \left( \mathbf{u}_{a}^{T} \mathbf{v}_{b} \right) \left( 1 - \sigma \left( \mathbf{u}_{a}^{T} \mathbf{v}_{b} \right) \right)}{\sigma \left( \mathbf{u}_{a}^{T} \mathbf{v}_{b} \right)} \mathbf{v}_{b} 
= \left( \sigma \left( \mathbf{u}_{a}^{T} \mathbf{v}_{b} \right) - 1 \right) \mathbf{v}_{b}$$

$$\frac{\partial}{\partial \mathbf{u}_{a}} - \log \left( 1 - \sigma \left( \mathbf{u}_{a}^{T} \mathbf{v}_{b'} \right) \right) = -\frac{\sigma \left( \mathbf{u}_{a}^{T} \mathbf{v}_{b'} \right) \left( 1 - \sigma \left( \mathbf{u}_{a}^{T} \mathbf{v}_{b'} \right) \right)}{1 - \sigma \left( \mathbf{u}_{a}^{T} \mathbf{v}_{b'} \right)} \mathbf{v}_{b'}$$

$$= \sigma \left( \mathbf{u}_{a}^{T} \mathbf{v}_{b'} \right) \mathbf{v}_{b'}$$

As both terms are similar, we can rewrite them using the associated label y:

$$\ell_{a,b,y} = \left(\sigma\left(\mathbf{u}_a^T \mathbf{v}_b\right) - y\right) \mathbf{v}_b$$

Therefore, the overall gradient is:

$$\frac{\partial}{\partial \mathbf{u}_a} \mathcal{L}(a, b; \mathbf{u}, \mathbf{v}) = \ell_{a, b, 1} + \sum_{b' \in B^* \subseteq B} \ell_{a, b', 0}$$

A similar expansion can be done for  $\frac{\partial}{\partial \mathbf{v}_b} \mathcal{L}(a,b;\mathbf{u},\mathbf{v})$ .

## 2.3 Additional Considerations

#### 2.3.1 Normalization

By setting the denominator to 1, as proposed above, the model essentially learns to self-normalize. However, Devlin et al. [DZH+14] suggest to add a squared error penalty to enforce the equivalence. Andreas and Klein [AK15] even suggest that it should even be sufficient to only normalize a fraction of the training examples and still obtain approximate self-normalising behaviour.

### 2.3.2 Item distribution balancing

In word2vec, Mikolov et al. [MSC+13] use a subsampling approach to reduce the impact of frequent words. Each word has a probability

$$P(w_i) = 1 - \sqrt{\left(\frac{t}{f(w_i)}\right)}$$

of being discarded, where  $f(w_i)$  is its frequency and t a chosen threshold, typically around  $10^{-5}$ .

## 2.4 References

## **DEVELOPER INTERFACE**

This part of the documentation covers the public interface of itembed.

## 3.1 Preprocessing Tools

A few helpers are provided to clean the data and convert to the expected format.

```
itembed.index_batch_stream(num_index, batch_size)
Indices generator.
```

itembed.pack\_itemsets(itemsets, \*, min\_count=1, min\_length=1)

Convert itemset collection to packed indices.

#### **Parameters**

- itemsets (list of list of object) List of sets of hashable objects.
- min\_count (int, optional) Minimal frequency count to be kept.
- min\_length (int, optional) Minimal itemset length.

#### Returns

- labels (list of object) Mapping from indices to labels.
- indices (int32, num\_item) Packed index array.
- offsets (int32,  $num\_itemset + 1$ ) Itemsets offsets in packed array.

#### **Example**

itembed.prune\_itemsets(indices, offsets, \*, mask=None, min\_length=None) Filter packed indices.

Either an explicit mask or a length threshold must be defined.

#### **Parameters**

- indices (int32, num\_item) Packed index array.
- **offsets** (*int32*, *num\_itemset* + 1) Itemsets offsets in packed array.
- mask (bool, num\_itemset) Boolean mask.
- min\_length (int) Minimum length, inclusive.

#### Returns

- indices (int32, num\_item) Packed index array.
- offsets (int32,  $num\_itemset + 1$ ) Itemsets offsets in packed array.

#### **Example**

```
>>> indices = np.array([0, 0, 1, 0, 1, 2, 0, 1, 2, 3])
>>> offsets = np.array([0, 1, 3, 6, 10])
>>> mask = np.array([True, True, False, True])
>>> prune_itemsets(indices, offsets, mask=mask, min_length=2)
(array([0, 1, 0, 1, 2, 3]), array([0, 2, 6]))
```

### 3.2 Tasks

Tasks are high-level building blocks used to define an optimization problem.

```
class itembed.Task(learning_rate_scale)
```

Abstract training task.

do\_batch(learning\_rate)

Apply training step.

Unsupervised training task.

#### See also:

do\_unsupervised\_steps()

#### **Parameters**

- items (int32, num\_item) Itemsets, concatenated.
- offsets (int32, num\_itemset + 1) Boundaries in packed items.
- indices (int32, num\_step) Subset of offsets to consider.
- **syn0** (*float32*, num\_label x num\_dimension) First set of embeddings.
- syn1 (float32, num\_label x num\_dimension) Second set of embeddings.
- weights (float32, num\_item, optional) Item weights, concatenated.

- num\_negative (int32, optional) Number of negative samples.
- **learning\_rate\_scale** (*float32*, *optional*) Learning rate multiplier.
- batch\_size (int32, optional) Batch size.

#### do\_batch(learning\_rate)

Apply training step.

Supervised training task.

#### See also:

do\_supervised\_steps()

#### **Parameters**

- **left\_items** (*int32*, *num\_left\_item*) Itemsets, concatenated.
- **left\_offsets** (*int32*, *num\_itemset* + 1) Boundaries in packed items.
- right\_items (int32, num\_right\_item) Itemsets, concatenated.
- right\_offsets (int32, num\_itemset + 1) Boundaries in packed items.
- **left\_syn** (*float32*, *num\_left\_label* x *num\_dimension*) Feature embeddings.
- right\_syn (float32, num\_right\_label x num\_dimension) Label embeddings.
- left\_weights (float32, num\_left\_item, optional) Item weights, concatenated.
- right\_weights (float32, num\_right\_item, optional) Item weights, concatenated.
- num\_negative (int32, optional) Number of negative samples.
- learning\_rate\_scale (float32, optional) Learning rate multiplier.
- batch\_size (int32, optional) Batch size.

#### do\_batch(learning\_rate)

Apply training step.

class itembed.CompoundTask(\*tasks, learning\_rate\_scale=1.0)

Group multiple sub-tasks together.

#### **Parameters**

- \*tasks (list of Task) Collection of tasks to train jointly.
- **learning\_rate\_scale** (*float32*, *optional*) Learning rate multiplier.

do\_batch(learning\_rate)

Apply training step.

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## 3.3 Training Tools

Embeddings initialization and training loop helpers:

```
itembed.initialize_syn(num_label, num_dimension, method='uniform')
Allocate and initialize embedding set.
```

#### **Parameters**

- num\_label (int32) Number of labels.
- num\_dimension (int32) Size of embeddings.
- method ({"uniform", "zero"}, optional) Initialization method.

Returns syn – Embedding set.

**Return type** float32, num\_label x num\_dimension

itembed.train(task, \*, num\_epoch=10, initial\_learning\_rate=0.025, final\_learning\_rate=0.0)
Train loop.

Learning rate decreases linearly, down to zero.

Keyboard interruptions are silently captured, which interrupt the training process.

A progress bar is shown, using tqdm.

#### **Parameters**

- task (Task) Top-level task to train.
- **num\_epoch** (*int*) Number of passes across the whole task.
- initial\_learning\_rate (float) Maximum learning rate (inclusive).
- **final\_learning\_rate** (*float*) Minimum learning rate (exclusive).

## 3.4 Postprocessing Tools

Once embeddings are trained, some methods are provided to normalize and use them.

```
itembed.softmax(x)
```

Compute softmax.

itembed.norm(x)

L<sub>2</sub> norm.

itembed.normalize(x)

L<sub>2</sub> normalization.

## 3.5 Low-Level Optimization Methods

At its core, itembed is a set of optimized methods.

#### itembed.expit(x)

Compute logistic activation.

itembed.do\_step(left, right, syn\_left, syn\_right, tmp\_syn, num\_negative, learning\_rate)
Apply a single training step.

#### **Parameters**

- **left** (*int32*) Left-hand item.
- right (int 32) Right-hand item.
- **syn\_left** (*float32*, *num\_left* x *num\_dimension*) Left-hand embeddings.
- **syn\_right** (*float32*, *num\_right* x *num\_dimension*) Right-hand embeddings.
- tmp\_syn (float32, num\_dimension) Internal buffer (allocated only once, for performance).
- **num\_negative** (*int32*) Number of negative samples.
- learning\_rate (float 32) Learning rate.

Apply steps from two itemsets.

This is used in a supervised setting, where left-hand items are features and right-hand items are labels.

#### **Parameters**

- **left\_itemset** (*int32*, *left\_length*) Feature items.
- right\_itemset (int32, right\_length) Label items.
- **left\_weights** (*float32*, *left\_length*) Feature item weights.
- right\_weights (float32, right\_length) Label item weights.
- **left\_syn** (float32, num\_left\_label x num\_dimension) Feature embeddings.
- $\bullet \ \ right\_syn \ (\textit{float32}, \ \ num\_right\_label \ \ x \ \ num\_dimension) Label \ embeddings.$
- tmp\_syn (float32, num\_dimension) Internal buffer (allocated only once, for performance).
- **num\_negative** (*int32*) Number of negative samples.
- learning\_rate (float 32) Learning rate.

itembed.do\_unsupervised\_steps(itemset, weights, syn0, syn1, tmp\_syn, num\_negative, learning\_rate)
Apply steps from a single itemset.

This is used in an unsupervised setting, where co-occurrence is used as a knowledge source. It follows the skip-gram method, as introduced by Mikolov et al.

For each item, a single random neighbor is sampled to define a pair. This means that only a subset of possible pairs is considered. The reason is twofold: training stays in linear complexity w.r.t. itemset lengths and large itemsets do not dominate smaller ones.

Itemset must have at least 2 items. Length is not checked, for efficiency.

#### **Parameters**

- itemset (int32, length) Items.
- weights (float32, length) Item weights.
- syn0 (float32, num\_label x num\_dimension) First set of embeddings.
- syn1 (float32, num\_label x num\_dimension) Second set of embeddings.
- tmp\_syn (float32, num\_dimension) Internal buffer (allocated only once, for performance).
- **num\_negative** (*int32*) Number of negative samples.
- learning\_rate (float32) Learning rate.

Apply supervised steps from multiple itemsets.

#### See also:

do\_supervised\_steps()

#### **Parameters**

- **left\_items** (*int32*, *num\_left\_item*) Itemsets, concatenated.
- **left\_weights** (*float32*, *num\_left\_item*) Item weights, concatenated.
- left\_offsets (int32, num\_itemset + 1) Boundaries in packed items.
- left\_indices (int32, num\_step) Subset of offsets to consider.
- right\_items (int32, num\_right\_item) Itemsets, concatenated.
- right\_weights (float32, num\_right\_item) Item weights, concatenated.
- right\_offsets (int32, num\_itemset + 1) Boundaries in packed items.
- right\_indices (int32, num\_step) Subset of offsets to consider.
- **left\_syn** (*float32*, *num\_left\_label* x *num\_dimension*) Feature embeddings.
- right\_syn (float32, num\_right\_label x num\_dimension) Label embeddings.
- tmp\_syn (float32, num\_dimension) Internal buffer (allocated only once, for performance).
- **num\_negative** (*int32*) Number of negative samples.
- **learning\_rate** (*float32*) Learning rate.

Apply unsupervised steps from multiple itemsets.

#### See also:

do\_unsupervised\_steps()

#### **Parameters**

- items (int32, num\_item) Itemsets, concatenated.
- weights (float32, num\_item) Item weights, concatenated.

- offsets (int32, num\_itemset + 1) Boundaries in packed items.
- indices (int32, num\_step) Subset of offsets to consider.
- **syn0** (float32, num\_label x num\_dimension) First set of embeddings.
- **syn1** (*float32*, num\_label x num\_dimension) Second set of embeddings.
- tmp\_syn (float32, num\_dimension) Internal buffer (allocated only once, for performance).
- **num\_negative** (*int32*) Number of negative samples.
- learning\_rate (float 32) Learning rate.

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